# 15-112 Fundamentals of Programming 

Lecture 4 - Language basics

## Examples

Dprint (3 * 2)
Dprint (3 + 2)
Dprint ("abc" + "def")
Dprint (3 + "def")
Dprint 2+3*4
Dprint 9**1/2
Dprint 9**1/2
Dprint ("20/3 =", (20//3))
Dprint (" 6/3 =", ( 6/3))

## More Examples

$\square \mathrm{a}=5$ print (a)
Dprint ( $5<8$ )
Dprint ( $8<5$ )
Dprint (8 == 8)

## More Examples

$\square$ print (8!=8)
$\square a=5$
b $=6$
print (a < b)
Dprint (5/0)
Dprint (0/5)

## Variables in Expressions

-Assign value to a variable

- age = 21
-Change a variables value
age $=21$
print ("You are", age * 12 , " months old") age $=$ age +1
print ("You will be ", age * 12, "months after 1 year")


## Variables in Expressions

radius $=3.1$
pi $=22 / 7$
area $=$ pi * radius**2
print (area)

## Operations

$\square$ Bitwise operators

- \& (Bitwise AND)
- | (Bitwise OR)
- ^(Bitwise XOR)
- <<
- >>


## Bitwise Operators: Examples

- 6 \& 5
-6|5
- $6^{\wedge} 5$
- $6 \ll 1$
- $6 \ll 2$
- $6 \gg 1$


## More Examples

$\square$ print (1 <<2)
$\square \mathrm{a}=5$ print (a \& 4)
Dprint ( $5^{\wedge} 7$ )

## Let's work out a problem

DWrite a program that reads current temperature from the user in Fahrenheit and prints the equivalent Celsius value.

## Another Example

DWrite a program that reads an integer from the user and prints the sum of its digits.

## Operator Precedence

$\square$ Operator precedence (highest to lowest):

- **
- Positive, negative, NOT (+x, -x, $\sim x$ )
- *, /, \%
- +,-
- >>, <<
- \& (Bitwise AND)
- ^ (Bitwise XOR)
- | (Bitwise OR)
$\square$ Operators with same precedence are processed left to right


## Operator Precedence Examples <br> Dprint (3 + 4*2 + 5)

Dprint (3 * 2 + $2 / 5$ )

Dprint (-2 ** 4 + 8 >> 2)

## Approximating Floats

What is the output of the following code?

$$
\begin{aligned}
& \mathrm{d} 1=0.1+0.1+0.1 \\
& \mathrm{~d} 2=0.3 \\
& \operatorname{print}(\mathrm{~d} 1=\mathrm{d} 2)
\end{aligned}
$$

## Short Circuit Evaluation

Let's try the following code:

$$
\begin{aligned}
& x=0 \\
& y=0 \\
& \operatorname{print}((y==0) \text { or }((x / y)==0)) \\
& \operatorname{print}((y!=0) \text { and }(x / y==0)) \\
& \operatorname{print}(((x / y)==0) \text { or }(y==0))
\end{aligned}
$$

## Short Circuit Evaluation

-How about:

$$
\begin{aligned}
& x=0 \\
& y=0 \\
& \operatorname{print}((y>0) \text { and }((x / y)==0)) \\
& \operatorname{print}((y==0) \text { and }((x / y)==0))
\end{aligned}
$$

## Strings

DAny sequence of characters enclosed within " " or " is a string

- "This is a string"
- 'this is also a string'
- "this is not a string - can you guess why?'
- '7his 1s a \$tring'
-"\%^\%\$\#@!***\&\& - what did you say?"


## Indexing and Slicing

-USed to manipulate information in a string
name $=$ "Chris Myers"

| 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 9 | 10 |  |  |  |  |  |  |  |
| C | h | r | i | s |  | M | y | e |
| r | s |  |  |  |  |  |  |  |

print name[2:4]
print name[:4]
print name [3:]
print name[:]

## Math functions

$\square$ print math.sqrt(5) Does not work
$\square$ import math print math.sqrt(5)
Dmath. $\log (x[$, base])
Dmath.cos(x)
Umath.sin $(x)$
Dmath.tan( x )
Dmath.pi
besotumberat
Dmath.e

## ord and chr functions

## Dord

- A function that will return the ASCII value of a character
$\square \mathrm{Chr}$
- A function to convert ASCII value to character
$\square$ Examples!


## Functions

DFunction is a way of packaging a group of instructions that perform a specific task
DFunctions abstract out the "what" from the "how"

- When we use a function, we worry about "What" does the function do and NOT "how" it does it.
- When we write a function we worry about the "how".


## Functions that do something

DSome functions just perform a task def doSomething():
print("CMU Rocks!")

DHow would you use this function
doSomething() doSomething()

## Functions that act on input

$\square$ Some functions perform a tasks on values that you give them

- printSquare - A function that takes a number and prints its square
- How will you use this function?
printSquare (2)
printSquare (3)
- How will you define this function?
def printSquare (x) : print $x$, "**2 $=$ ", ( $x^{*}$ x)


## Function definition

def SomeName (Input parameters if any): Function Body
Function Body
Function Body

## Using Functions

DA function has to be defined before it can be used!

DA complete example - funtest.py
def printSquare (x):
print $x, \quad " * * 2=",(x * x)$
printSquare(2)
printSquare (3)
 CarnegieMellonQatar

## Functions - multiple parameters

- Functions can take several parameters
def printSum ( $x, y$ ): print x, "+", y, "=", x+y
printSum $(2,3)$
printSum $(3,4)$


## Functions with return values

DFunctions can return values

```
def square(x):
        return x*x
print square(3)
print square(4)
a = square(3) + square(4)
print a
```


Carnegie MellonQaatar

## print vs return

-What does print do?
-What does return do?

## A more complex example

$\square$ Write a program that reads the number of eggs bought by a customer and based on this input, determines how many cartons of eggs the customer would need. We can fit 12 eggs in one carton.

## More Exercises

## DisEvenPositivelnt(x)

DisLegalTriangle(s1, s2, s3)
DrectanglesOverlap(left1, top1, width1, height1, left2, top2, width2, height2)

